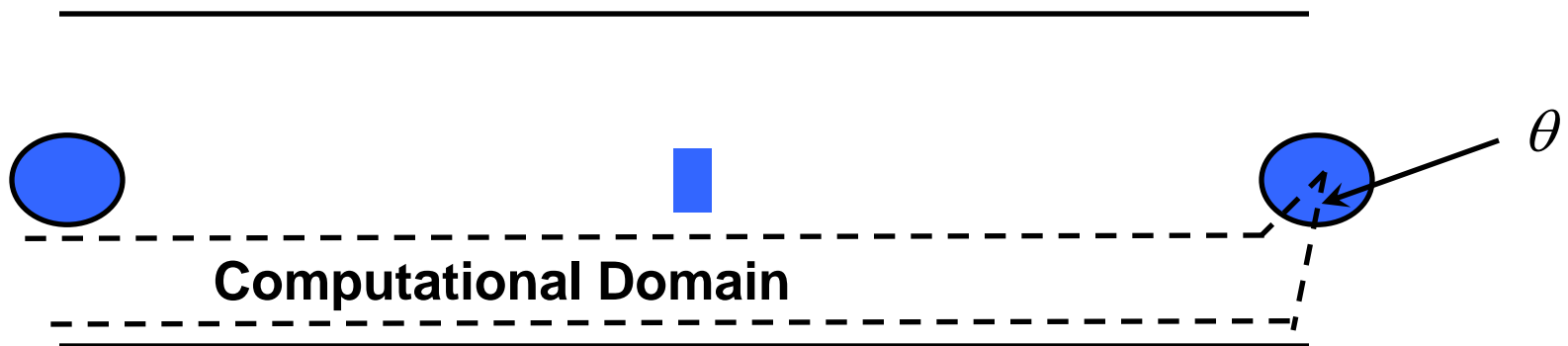


2-D Internal Flow

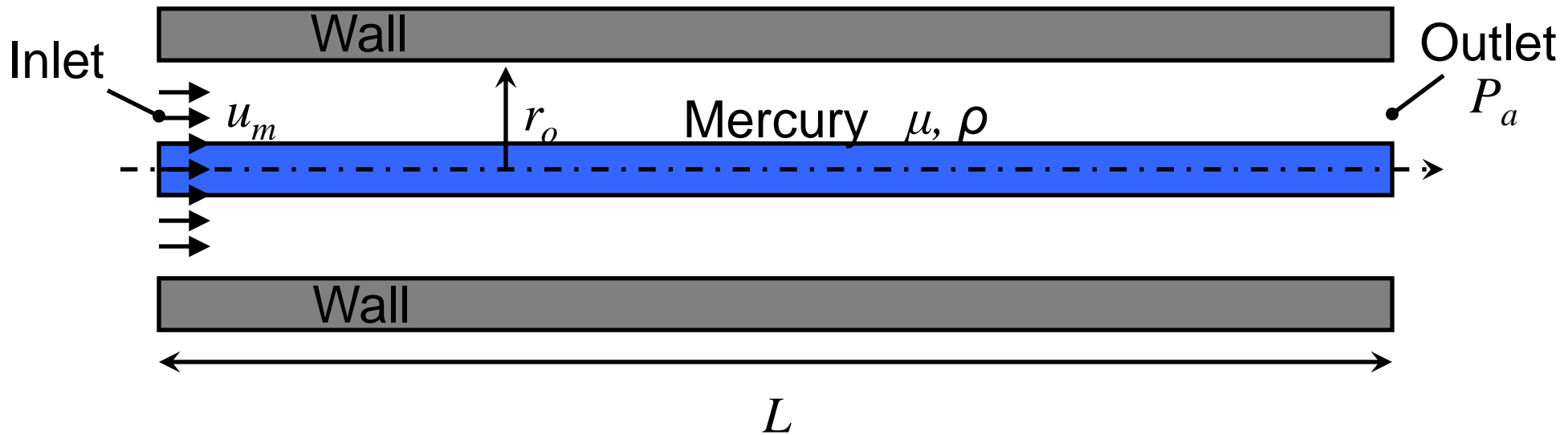
Axisymmetry

- Axisymmetric problems in CFX require a wedge-shaped computational domain.
- The angle defining this section is arbitrary. However, it must be small, relative to the full geometry and large enough for the mesher to resolve. (i.e. less than 30° , greater than 5°).



- Wedge-shaped elements are then created, and the continuity and momentum equations are solved in polar coordinates.

Geometry: Pipe



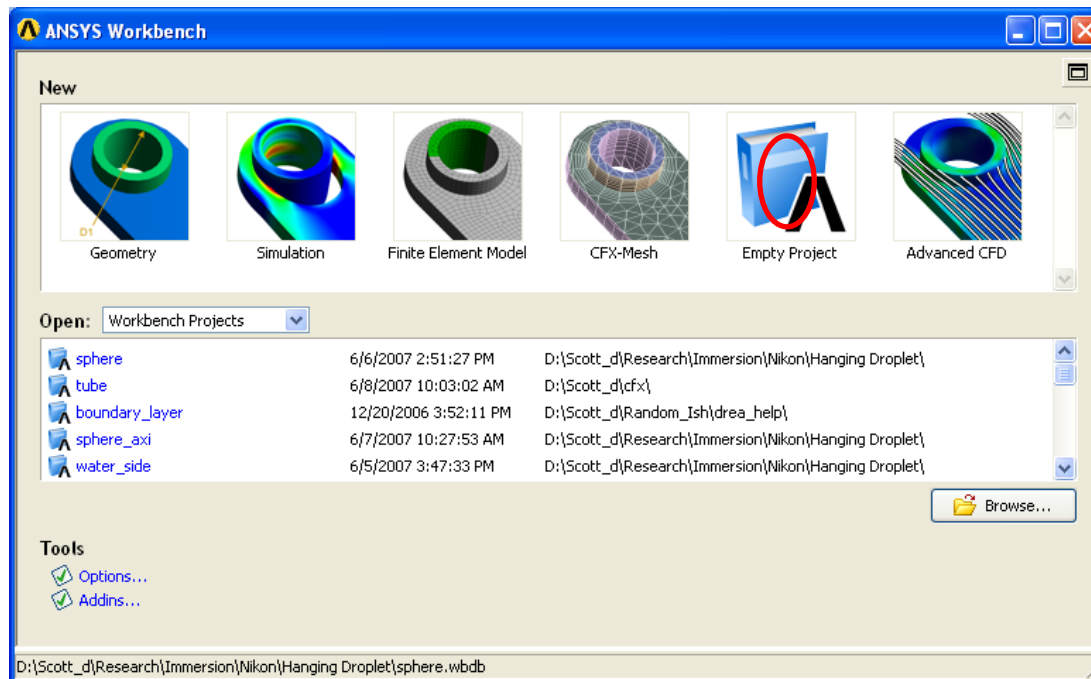
- Axisymmetric, laminar, internal flow through pipe.

Parameters

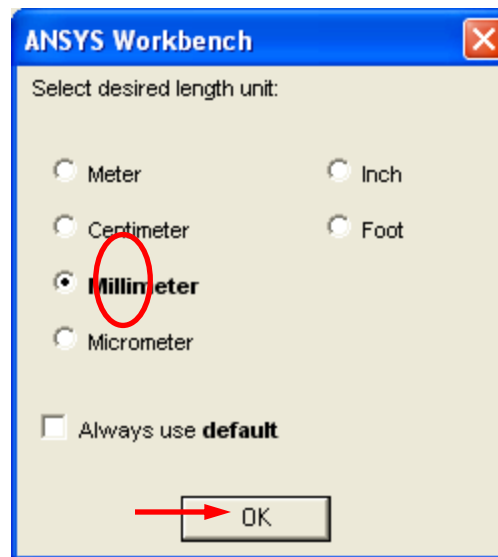
| Parameter | Symbol | Value |
|----------------------|---------------|-------------------------|
| radius | r_o | 5 mm |
| length | L | 65 mm |
| mean velocity | u_m | 1.0 mm/s |
| viscosity | μ | 1.552E-3 kg/m-s |
| density | ρ | 13546 kg/m ³ |
| atmospheric pressure | P_a | 1 atm |

Workbench

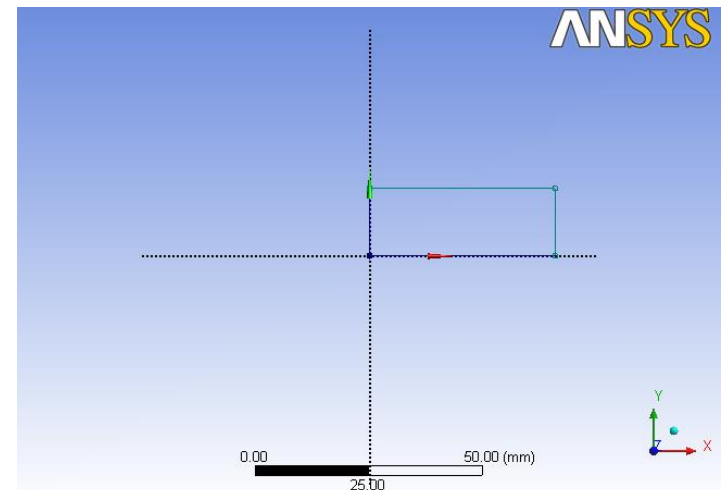
1. Create new directory
 - called **Pipe**
2. Open ANSYS Workbench
3. Create Empty Project



4. Save file in new directory: **pipe.wbdb**
 - ***File - Save***
5. Open new geometry in DesignModeler
 - On left side of page click on ***New Geometry***
6. Select unit of length
 - Select Millimeter, ***OK***

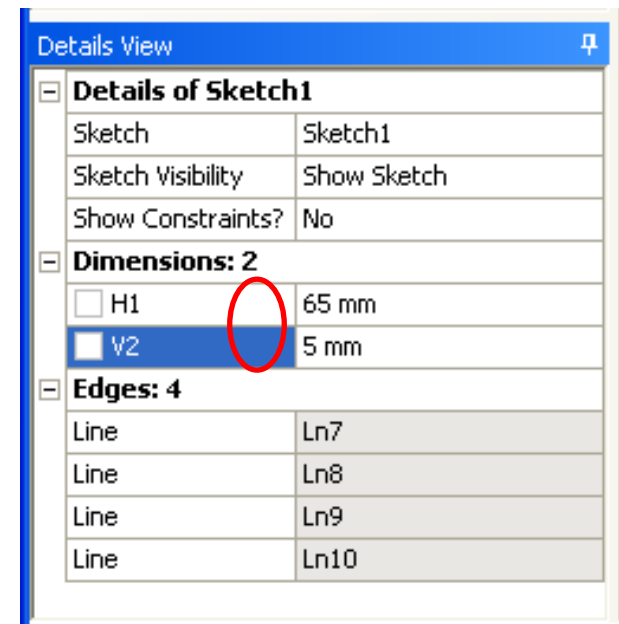


7. Create rectangle for pipe flow
 - Highlight ***XYPlane*** in ***Tree Outline***.
 - ***Toolbar – Look At Face/Plane/Sketch***
 - ***Toolbar – New Sketch***
 - ***Tree Outline – Sketching – Draw – Rectangle***
 - Select global origin as first point by left-clicking on it when ***P*** is displayed.
 - Select second point by left-clicking anywhere in first quadrant.





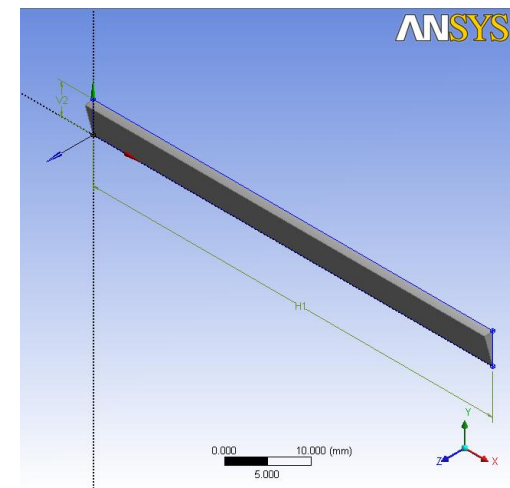
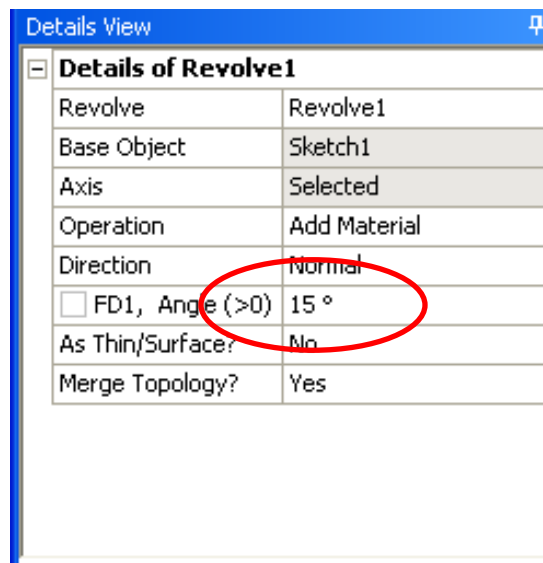
8. Dimension rectangle

- ***Tree Outline – Sketching – Dimensions – General***
- Left-click and hold line at $y = 0$. Drag dimension marker to easily visible location and release left mouse button to drop.
- Repeat for line at $x = 0$.
- In ***Details View***, update dimensions such that horizontal line is **65 mm** and vertical line is **5 mm**.



9. Revolve sketch

- In **Tree Outline**, select **Sketch1**.
- From **Toolbar**, select **Revolve**  icon.
- In **Details View** for **Axis**, left-click **X – Axis** in Viewer. Click **Apply**.
- In **Details View** for **FD1, Angle (>0)**, enter **15**.
- From **Toolbar**, select **Generate**  icon.



10. Save Project

- On ***Project Page***, select ***File – Save All***. When prompted, save DesignModeler file as **pipe.agdb**.

11. Open CFX-Mesh

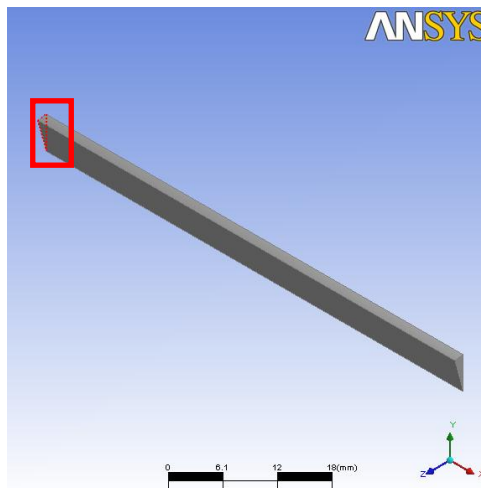
- On ***Project Page*** with ***pipe.agdb*** highlighted, select ***New Mesh***  ***New mesh*** icon from left pane.

12. Save Mesh File

- Once CFX-Mesh opens, select ***File – Save***.
- Save file as **pipe.cmdb**.
- Note that it should now appear on ***Project Page*** as ***Model***.

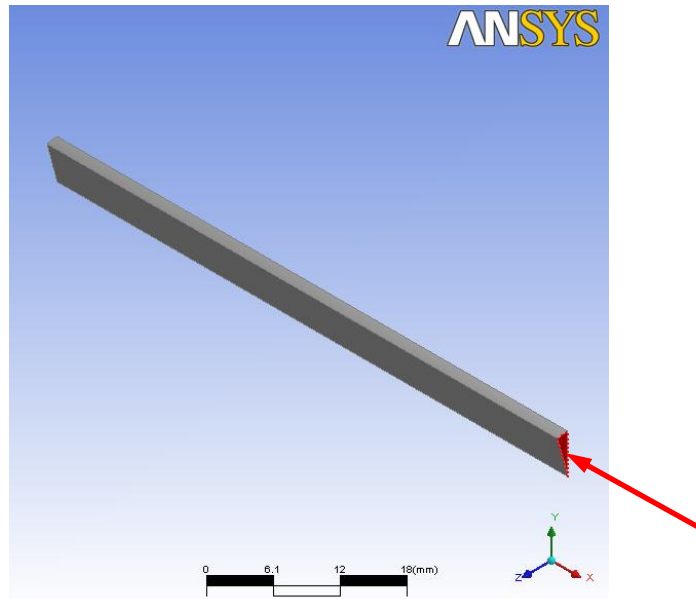
13. Create Inlet Region

- Place geometry in isometric view by selecting blue **Iso** ball on triad in **Viewer**.
- In **Tree View**, right-click on **Regions**. **Insert – Composite 2D Region**.
- When **Composite 2D Region 1** first appears in **Tree View**, you may enter a new name. Enter **LetIn**.
- In **Viewer**, select surface with lowest x-coordinate by dragging a box around it. In **Details View**, select **Apply**.



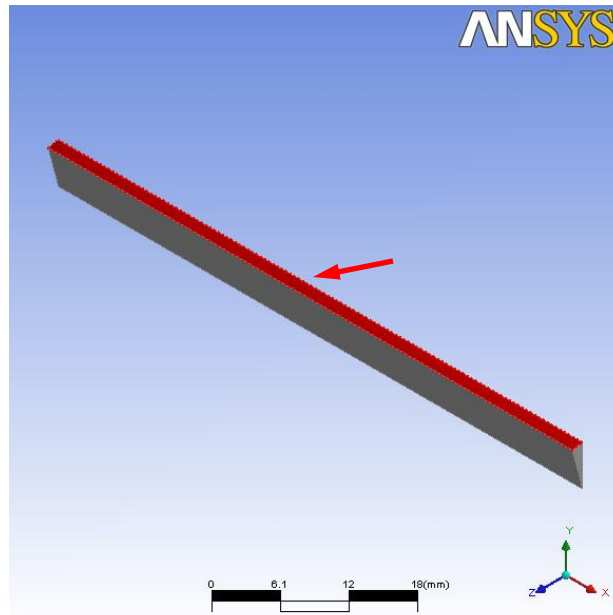
14. Create Outlet Region

- In **Tree View**, right-click on **Regions**. **Insert – Composite 2D Region**.
- When **Composite 2D Region 1** first appears in **Tree View**, you may enter a new name. Enter **LetOut**.
- Using left mouse button in Viewer, select surface with largest x – coordinate. In **Details View**, select **Apply**.



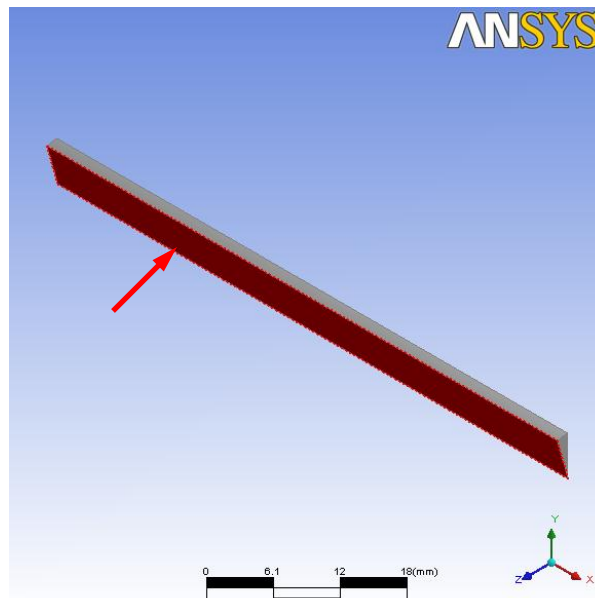
15. Create Outer Wall Region

- In **Tree View**, right-click on **Regions**. **Insert – Composite 2D Region**.
- When **Composite 2D Region 1** first appears in **Tree View**, you may enter a new name. Enter **Wall**.
- Using left mouse button in Viewer, select surface with largest y – coordinate. In **Details View**, select **Apply**.



16. Create First Symmetry Region

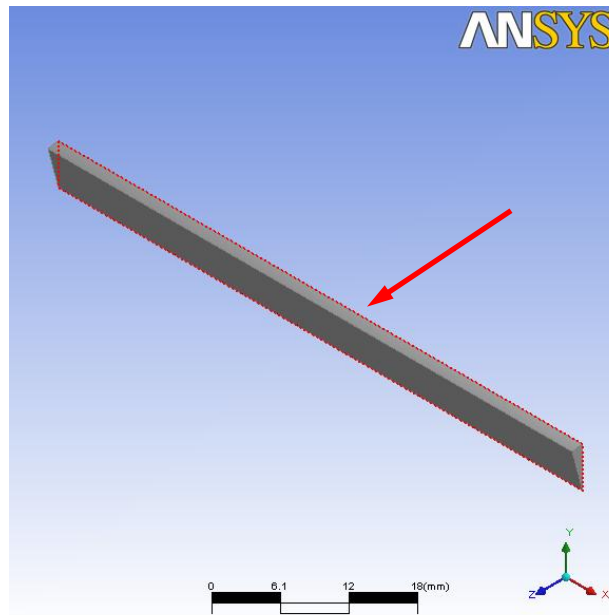
- In **Tree View**, right-click on **Regions**. **Insert – Composite 2D Region**.
- When **Composite 2D Region 1** first appears in **Tree View**, you may enter a new name. Enter **Sym1**.
- Using left mouse button in Viewer, select surface with largest z – coordinate. In **Details View**, select **Apply**.



17. Create Second Symmetry Region

- In **Tree View**, right-click on **Regions**. **Insert – Composite 2D Region**.
- When **Composite 2D Region 1** first appears in **Tree View**, you may enter a new name. Enter **Sym2**.
- Using Face Selector Helper, select surface with lowest z – coordinate. In **Details View**, select **Apply**.

File - Save

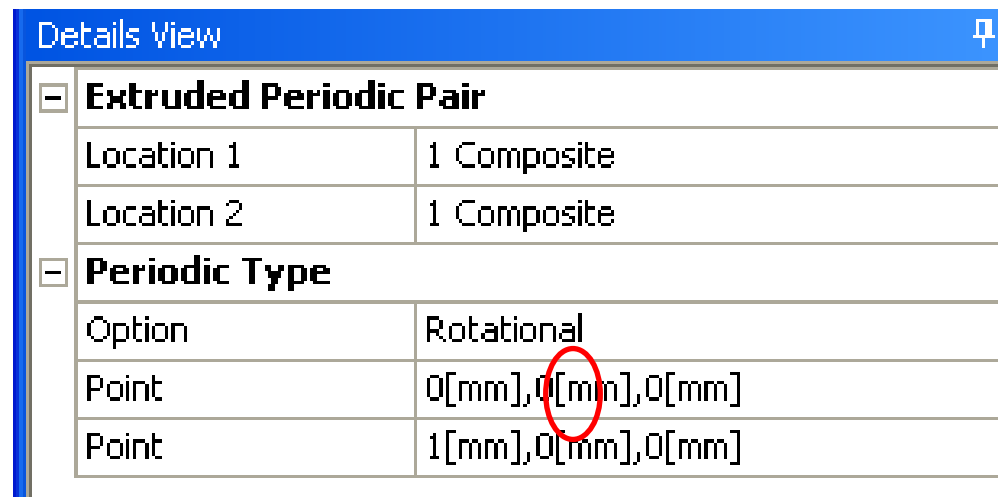


18. Change Mesh to 2D

- In ***Tree View*** under ***Mesh***, select ***Options***.
- ***Details View – Meshing Strategy – Option***. Select **Extruded 2D Mesh**.
- ***Details View – 2D Extrusion Option – Number of Layers***, enter **1**.
- In ***Tree View*** under ***Mesh***, select ***Extruded Periodic Pair***.
- ***Details View – Periodic Type – Option***. Select **Rotational**.
- ***Details View – Periodic Type*** . Right-click on first ***Point*** and select ***Edit***. Set first point to **0, 0, 0**. Hit Enter.
- ***Details View – Periodic Type*** . Right-click on second ***Point*** and select ***Edit***. Set second point to **1, 0, 0**. Hit Enter.

18. Change Mesh to 2D (cont.)

- **Details View – Extruded Periodic Pair – Location 1.** Select **Sym1** from **Tree View**. Click **Apply**.
- **Details View – Extruded Periodic Pair – Location 2.** Select **Sym2** from **Tree View**. Click **Apply**.



The screenshot shows the 'Details View' dialog box for an 'Extruded Periodic Pair'. The dialog has a blue title bar with the text 'Details View' and a pin icon. The main content area is a table with the following structure:

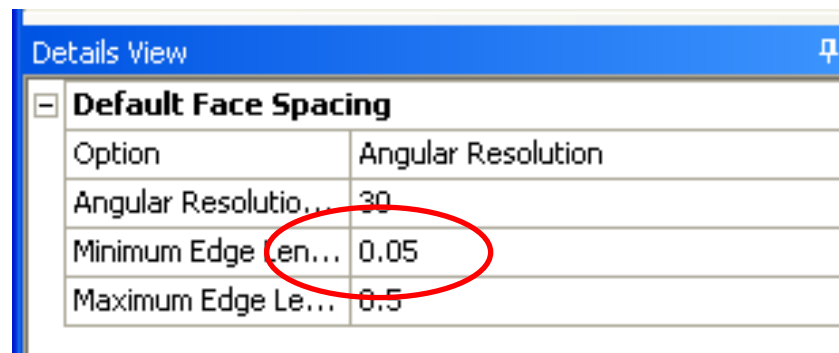
| Extruded Periodic Pair | |
|------------------------|---------------------|
| Location 1 | 1 Composite |
| Location 2 | 1 Composite |
| Periodic Type | |
| Option | Rotational |
| Point | 0[mm], 0[mm], 0[mm] |
| Point | 1[mm], 0[mm], 0[mm] |

The '0[mm]' value in the second 'Point' row is circled in red.

19. Update Face Spacing

- In **Tree View** under **Mesh – Spacing**, select **Default Face Spacing**.
- In **Details View**, set **Minimum Edge Length** to **0.05 mm**.
- In **Details View**, set **Maximum Edge Length** to **0.5 mm**.
- Note that Maximum Edge Length was set such that there would be approximately 10 elements through the radius.

$$\text{Maximum Edge Length} = r_o / 10$$

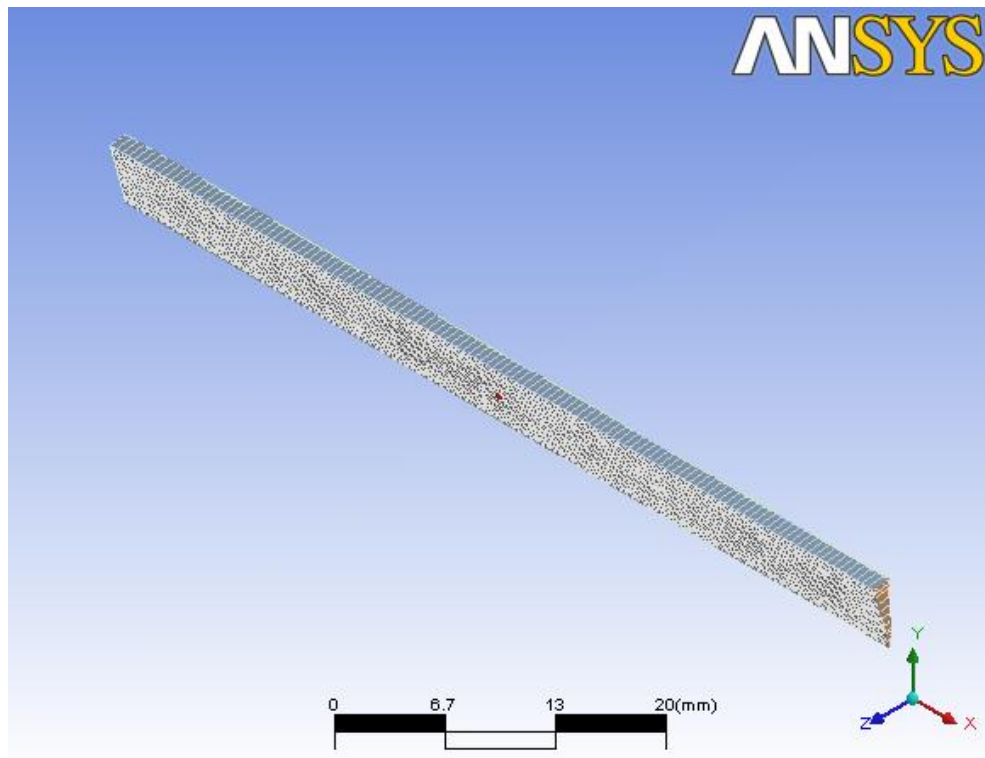


Details View

| Default Face Spacing | |
|----------------------|--------------------|
| Option | Angular Resolution |
| Angular Resolutio... | 30 |
| Minimum Edge Len... | 0.05 |
| Maximum Edge Le... | 0.5 |

20. Create Preview

- ***Toolbar – Generate Surface Meshes***



File - Save

21. Create Mesh

- ***Toolbar – Generate Volume Mesh***
- Save file as **pipe.gtm**.
- Mesh takes a few seconds to generate.

22. Save Project

- On ***Project Page***, select ***File – Save All***.

23. Open CFX

- On ***Project Page*** with ***pipe.gtm*** highlighted, select ***Create CFD Simulation with Mesh*** icon.



Create CFD Simulation with Mesh


24. Define Model Data

- When CFX finally opens, in ***Tree Outline*** double-click on ***Default Domain***.
- ***Domain: Default Domain*** Tab appears.
- ***General Options – Domain Models – Pressure – Reference Pressure***. Ensure it is set to **1 atm**.
- ***Fluid Models – Heat Transfer – Option***. Ensure it is set to **Isothermal**.
- ***Fluid Models – Heat Transfer – Fluid Temperature***. Ensure it is set to **25 C**.
- ***Fluid Models – Turbulence – Option***. Ensure it is set to **None (Laminar)**.
- Click ***Apply***. Click ***OK***.

Material Library

- In addition to defining your own materials, CFX has the capability of importing material properties from a large library.
- Further, created materials may be stored here for later import.
- Material types include:
 - Constant Property and Ideal Gases
 - Constant Property Liquids
 - Combustion Products
 - Solids
 - Interphase Water

25. Import Material from Library

- **Outline – Simulation.** Right-click **Materials**. Select **Import Library Data**.
- **Select Library Data to Import** window appears.
- Under **Constant Property Liquids**, select **Mercury Hg**.
- Click **OK**.
- **Mercury Hg** now appears under **Materials** in **Tree Outline**.
- **Tree Outline – Simulation.** Double-click on **Default Domain**.
- **General Options – Fluids List.** Left-click on box. 
- **Fluids List** window appears.
- Under **Constant Property Liquids**, select **Mercury Hg**.
- Click **OK**.

26. Create Inlet Boundary Condition

- **Toolbar – Create a Boundary Condition.** Enter **LetIn** for **Name**. Click **OK**.
- **Boundary: LetIn – Basic Settings – Boundary Type.** Select **Inlet**.
- **Boundary: LetIn – Basic Settings – Location.** Select **LetIn**.
- **Boundary: LetIn – Boundary Details – Mass and Momentum – Option.** Ensure it is set to **Normal Speed**.
- **Boundary: LetIn – Boundary Details – Mass and Momentum – Normal Speed.** Enter **1.0 mm/s**.
- Click **Apply**. Click **OK**.

27. Create Outlet Boundary Condition

- **Toolbar – Create a Boundary Condition.** Enter **LetOut** for **Name**. Click **OK**.
- **Boundary: LetOut – Basic Settings – Boundary Type.** Select **Outlet**.
- **Boundary: LetOut – Basic Settings – Location.** Select **LetOut**.
- **Boundary: LetOut – Boundary Details – Mass and Momentum – Option.** Select **Average Static Pressure**.
- **Boundary: LetOut – Boundary Details – Mass and Momentum – Relative Pressure.** Enter **0 Pa**.
- Click **Apply**. Click **OK**.

28. Create Wall Boundary Condition

- ***Toolbar – Create a Boundary Condition.*** Enter **ThatWall** for ***Name***. Click ***OK***.
- ***Boundary: ThatWall – Basic Settings – Boundary Type.*** Select **Wall**.
- ***Boundary: ThatWall – Basic Settings – Location.*** Select **Wall**.
- Click ***Apply***. Click ***OK***.

29. Create First Symmetry Boundary Condition

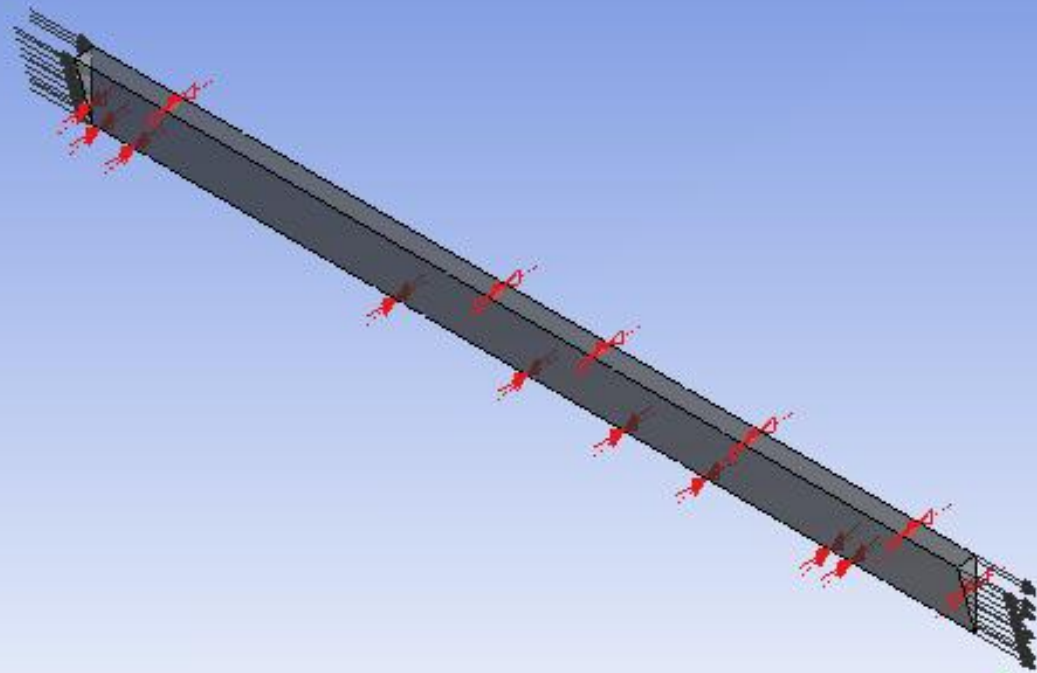
- ***Toolbar – Create a Boundary Condition.*** Enter **Sym1** for **Name**. Click **OK**.
- ***Boundary: Sym1 – Basic Settings – Boundary Type.*** Select **Symmetry**.
- ***Boundary: Sym1 – Basic Settings – Location.*** Select **Sym1**.
- Click **Apply**. Click **OK**.

30. Create Second Symmetry Boundary Condition

- **Toolbar – Create a Boundary Condition.** Enter **Sym2** for **Name**. Click **OK**.
- **Boundary: Sym2 – Basic Settings – Boundary Type.** Select **Symmetry**.
- **Boundary: Sym2 – Basic Settings – Location.** Select **Sym2**.
- Click **Apply**. Click **OK**.

File – Save Simulation. pipe.cfx.

ANSYS




0 0.01 0.02 (m)

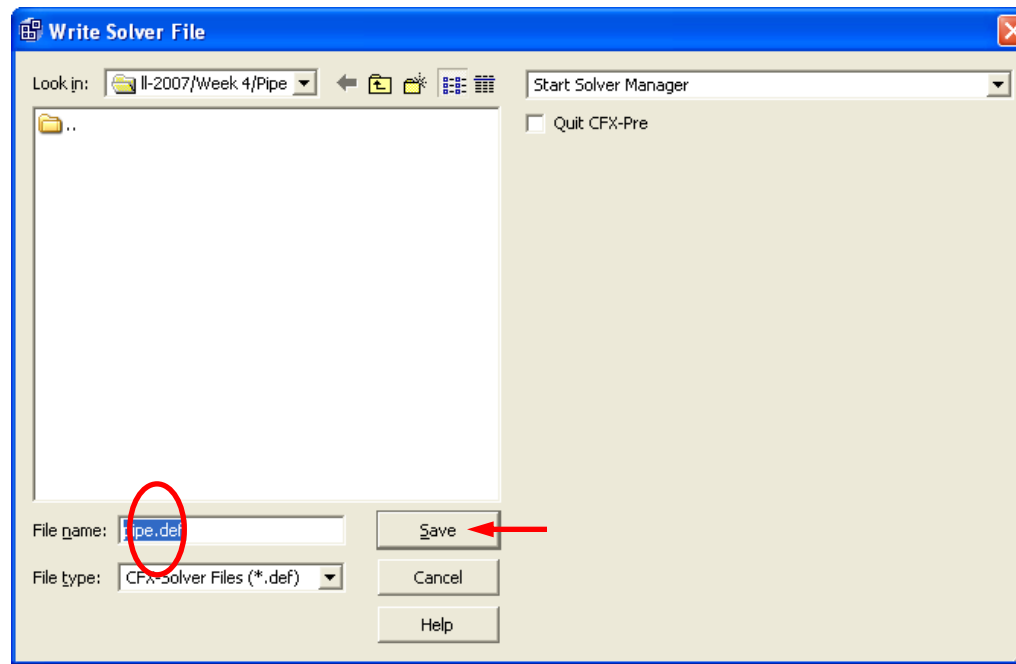


31. Set Solver Controls

- ***Toolbar – Solver Control.***
- ***Solver Control – Basic Settings – Max. Iterations.*** Ensure it is set to **100**.
- ***Solver Control – Basic Settings – Fluid Timescale Control – Timescale Control.*** Ensure is set to **Auto Timescale**.
- ***Solver Control – Basic Settings – Convergence Criteria – Residual Target.*** Ensure is set to **1E-4**.
- Click ***Apply***. Click ***OK***.

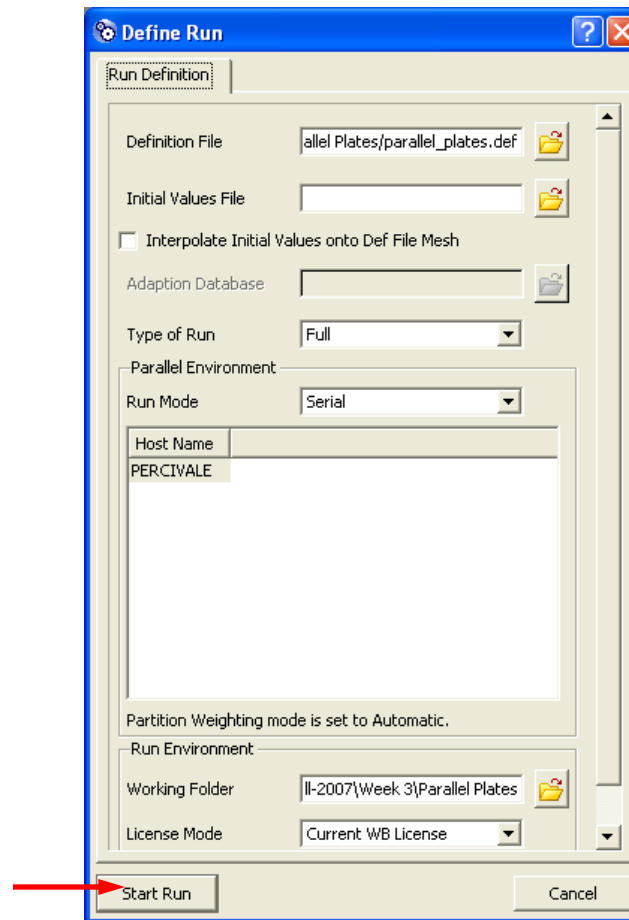
32. Write Solver File

- In **Toolbar**, select **Write Solver File**  icon.
- **Write Solver File** window appears.
- Save file as **pipe.def**.
- Click **Save**.



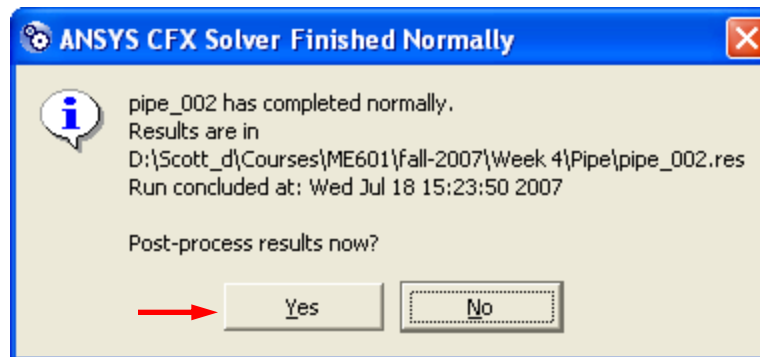
34. Start Run

- ***Define Run*** window appears.
- Select ***Start Run***.



35. Open CFX-Post

- Once solution is completed, ***ANSYS CFX Solver Finished Normally*** window will appear.
- Select **Yes** when asked whether you'd like to post-process results now.

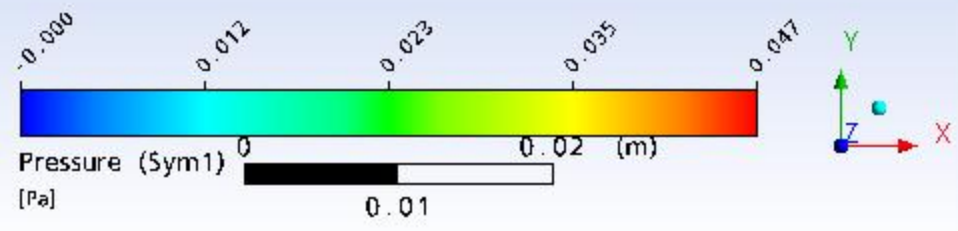
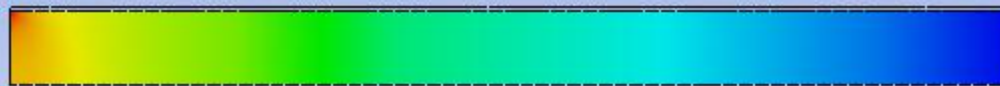


36. Create Contour Plot on Symmetry Boundary

- Contour plots of variables may be applied directly to boundaries. This is a convenient tool for quick post-processing.
- Right-click in **Viewer**. Select **Predefined Camera – View Towards –Z**.
- In **Outline** tab, double-click on **Sym1**.
- **Details View – Colour – Mode**. Select **Variable**.
- **Details View – Colour – Variable**. Ensure **Pressure** is selected.
- Click Apply.

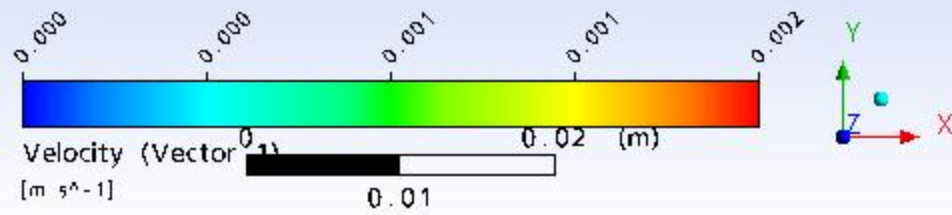
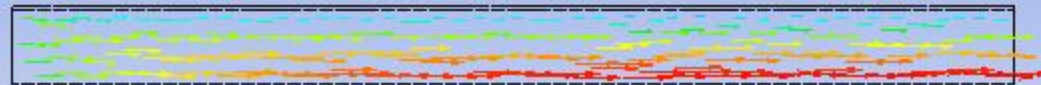
37. Alter Legend

- In ***Outline Workspace*** under ***User Locations and Plots***, double-click on ***Default Legend View 1***.
- ***Details View – Definition***. Select **Horizontal**.
- ***Details View – Definition – Location – X Justification***. Select **Center**.
- ***Details View – Definition – Location – Y Justification***. Select **Bottom**.
- ***Details View – Appearance – Text Parameters – Precision***. Select **Fixed**.
- Click ***Apply***.




38. Create Vector Plot

- ***Toolbar - Vector***
- ***Insert Vector*** window appears. Select ***OK***.
- ***Details View – Geometry – Definition – Locations***. Select ***Sym1***.
- ***Details View – Geometry – Sampling***. Select ***Equally Spaced***.
- ***Details View – Geometry - # of Points***. Enter ***200***.
- Click ***Apply***.
- Deselect check box next to ***Sym1*** in ***Outline Workspace***.

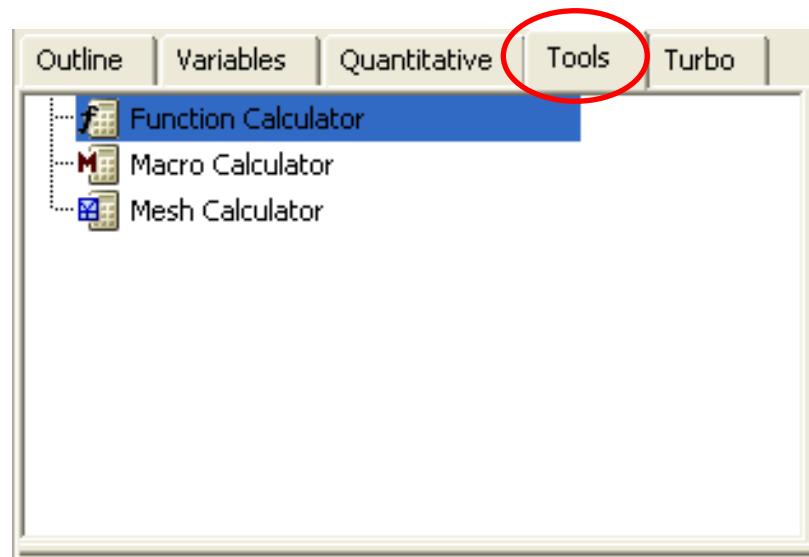


39. Create Point

- In ***Toolbar***, select ***Location***  Location ▼ icon. In drop-down menu, select ***Point***.
- ***Insert Point*** window appears. Click ***OK***.
- ***Details View – Geometry – Definition – Method***. Ensure it is set to ***XYZ***.
- ***Details View – Geometry – Definition – Point***. Set to ***0.05, 0, 0***.
- Click ***Apply***.
- Note that the point appears in the ***Viewer*** as a yellow cross-hairs.

CFX-Post Tools

- The Tools tab in CFX-Post is a powerful post-processing utility.
- Function Calculator allows the calculation of many useful quantities across boundaries and user-specified locations.
- Mesh Calculator shows mesh quality and statistics throughout domain.

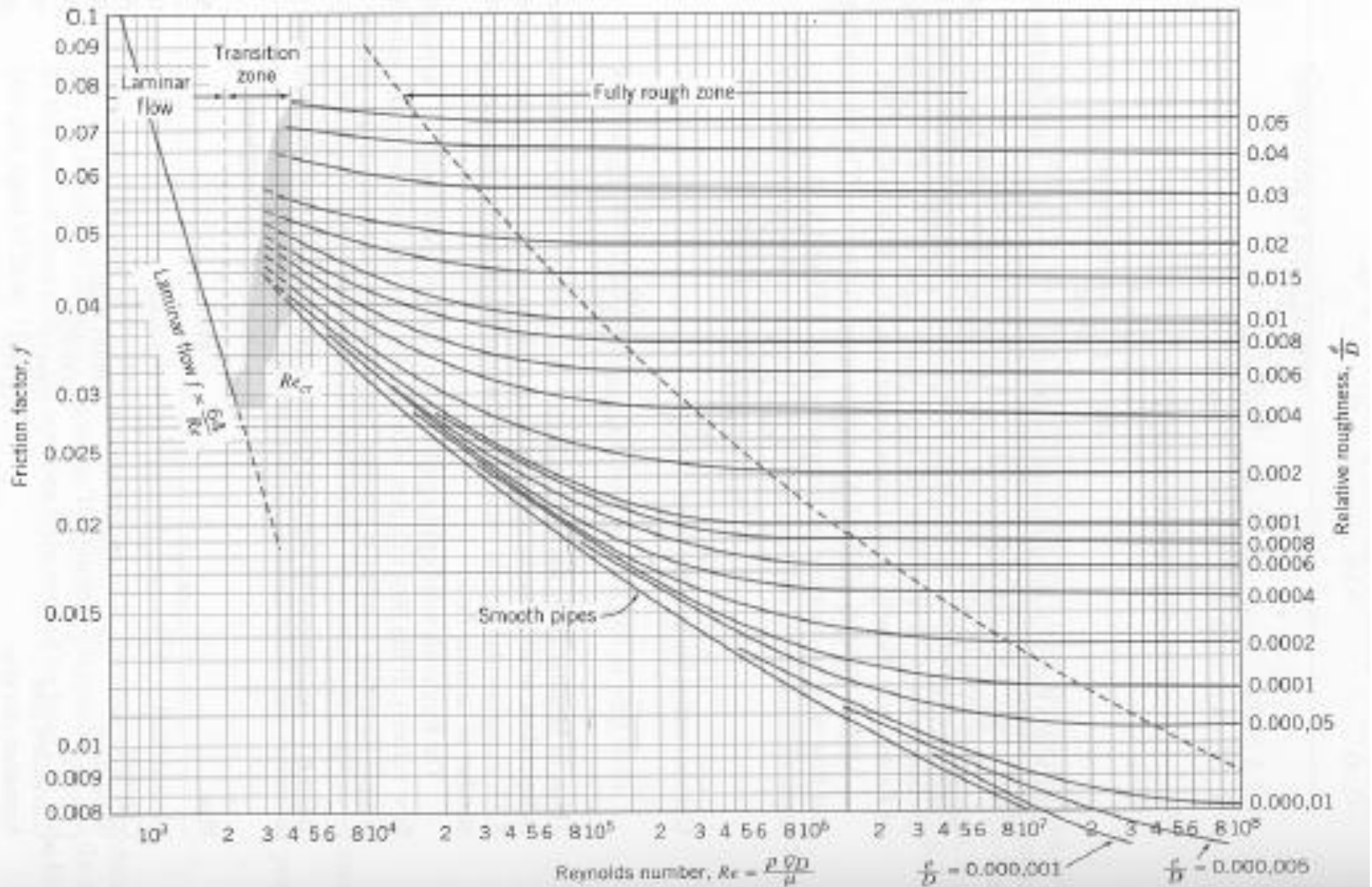


40. Use Function Calculator

- In ***Outline Workspace***, select ***Tools*** tab. Double-click on ***Function Calculator***.
- ***Details View – Function***. Select ***Probe***.
- ***Details View – Location***. Ensure ***Point 1*** is selected.
- ***Details View – Variable***. Select ***Velocity u***.
- Click ***Calculate***.
- Note that the calculated value appears in the ***Result*** field.

0.00192929 [m s⁻¹]

Moody Diagram



Friction Factor

- Relates friction factor (f) to Reynolds number.
- Friction factor is independent of surface roughness in laminar flow.

$$f = \frac{64}{Re}$$

- Friction factor related to pressure differential by:

$$\Delta p = \frac{1}{2} f \frac{L}{D} \rho u_m^2$$

41. Calculate Pressure Drop

- In ***Outline Workspace***, select ***Tools*** tab. Double-click on ***Function Calculator***.
- ***Details View – Function***. Select ***areaAve***.
- ***Details View – Location***. Select ***LetIn***.
- ***Details View – Variable***. Select ***Pressure***.
- Click ***Calculate***.
- Note that the calculated value appears in the ***Result*** field.

0.041738 [Pa]

42. Save State file

- Postprocessing method may be saved and reopened later in the form of a state file (*.cst).
- Select ***File – Save State As***, pipe.cst.

Practice

- What is the value of Velocity v at $x = 0.06$ m, $y = 0.003$ m?
- How would this value change with increased viscosity?
- Compare the Velocity u along the axis of symmetry at the outlet with the analytical value for fully-developed, internal pipe flow:

$$u_{max} = 2 u_m$$

- Compare the numerical pressure rise from that calculated from the Moody diagram.